

Here is an example of a PDF file that comes out blurry when editing it in GIMP. When I output in virtually any format, anything I've edited comes out blurry when I print it. Is there some setting that will change this?

So, if I scan a document as a PDF, and it looks fine, when I go into GIMP, whether into the original file or by taking a screenshot, the output is soft and blurry.

I would like to know how to fix this. Please help. I would be grateful.

Now I will fill up the page with more text in order to provide more of an example. I figure that paragraph breaks should come in every so often.

So I entered a paragraph break in this particular spot.

And then I did it again to make my point even clearer. Now here's some filler:

Many modern alternatives often incorporate humor or other content that actually detracts from the primary purpose of filler text: to be unobtrusive, yet provide the feel, look, and texture of filler text. Our advice: use filler text that has been edited for length and format to match the characteristics of real content as closely as possible. To avoid creating a distraction, when starting a new design project, we always go back to one of the old mainstays: lorem ipsum or li European lingues.

Both have realistic-looking sentence structure and word shape, but are foreign languages that won't create a distraction during a design review meeting.

If you're thinking that filler text seems pretty boring and uncontroversial, you'd be wrong. Surprisingly, there is a very vocal faction of the design community that wants to see filler text banished to the original sources from whence it came. Perhaps not surprisingly, in an era of endless quibbling, there is an equally vocal contingent of designers leaping to defend the use of the time-honored tradition of greeking.

Using real content during design can distract designers and design review teams alike away from the design, and insisting on always using publication-ready content can be a real drag on the design process. On the other hand, if you use poorly formatted filler text you may get a completely false sense of how your design will interact with real content.

Use filler text where it helps your design process, but use real content if you've got it, as long as it doesn't distract and slow down your design process. Design is an evolutionary process, and filler text is just one tool in your progress-pushing arsenal. Use it where it makes sense to use it, and pull it once the natural process indicates that it's time to roll out a descendant built with real content.

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And that should fill up a page.